

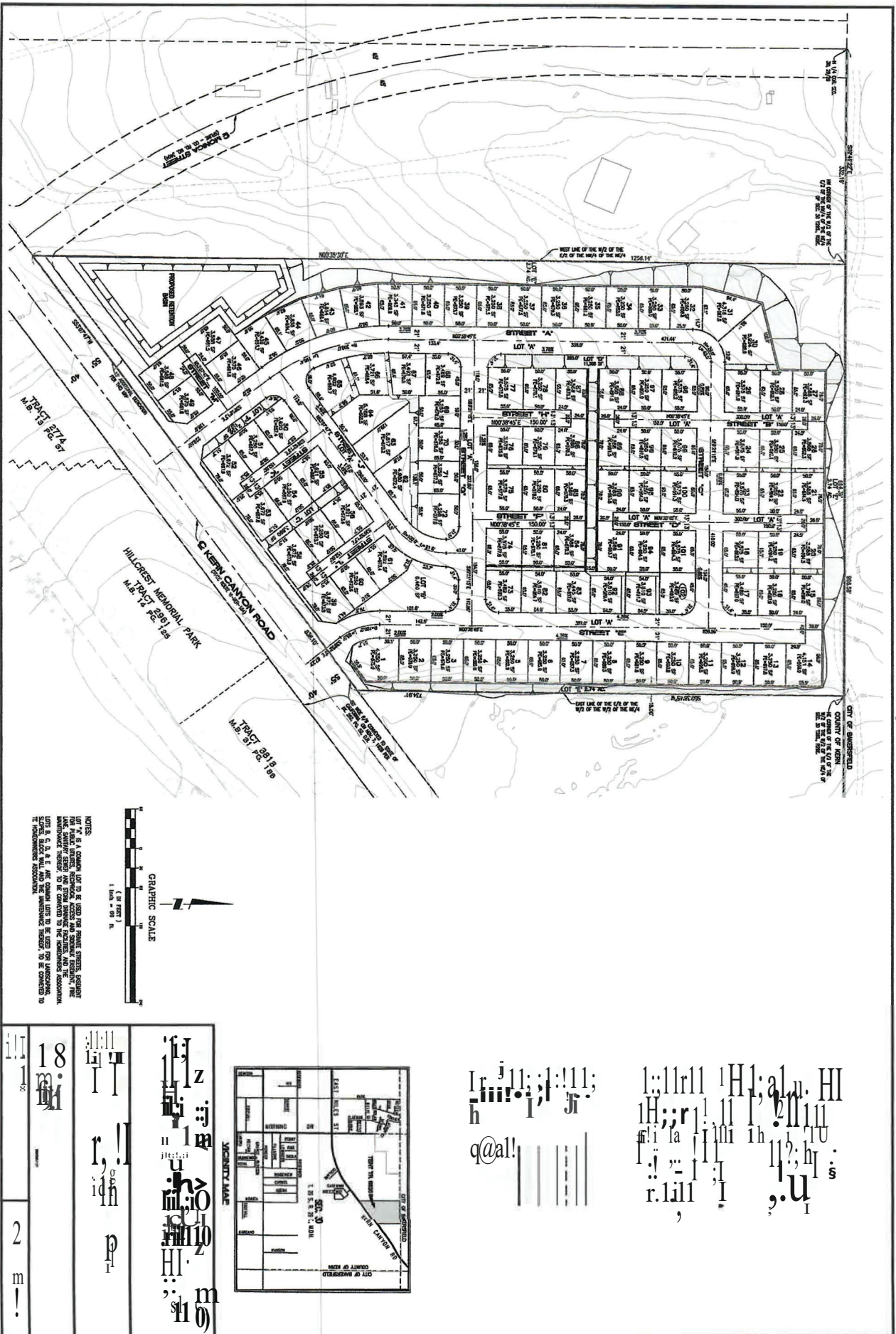
APR 15 1994

Approx. 16 Acres
Residential Subdivision
Bakersfield, California

Designed for 102 lots from 3250 to 5800 square feet
or
212 Apartments

Zoning: R-2PD

Single Family Residential



Site plan of Hillcrest Memorial Park. The plan shows a layout of buildings, parking areas, a swimming pool, a clubhouse, and a proposed retention basin. The plan includes unit counts (e.g., 10 units, 8 units) and various annotations like "AREA RESERVED FOR SLOPE / BOUNDARY CONDITIONS" and "PROPOSED RETENTION BASIN".

Key features and annotations include:

- PROPOSED RETENTION BASIN**: Located in the upper right corner.
- CLUBHOUSE**: A building located near the center-right.
- SWIMMING POOL**: A circular pool located near the center.
- UNIT COUNTS**: Various buildings are labeled with unit counts, such as "10 UNITS", "8 UNITS", and "12 UNITS".
- BOUNDARY CONDITIONS**: Several areas are marked with dashed lines and labeled "AREA RESERVED FOR SLOPE / BOUNDARY CONDITIONS".
- PROPOSED**: The word "PROPOSED" is used in several locations, indicating planned or future developments.
- TRAC**: The word "TRAC" is visible in the bottom left corner.
- 2774**: A number "2774" is visible in the top left corner.
- 3307/47W**: A road or boundary line is labeled "3307/47W".
- 15' DEDICATION**: A boundary line is labeled "15' DEDICATION".
- HILLCREST MEMORIAL PARK**: The name of the park is written in the top left corner.
- TRACT 2961**: The text "TRACT 2961" is visible in the top left corner.
- M.B. 14 PG. 125**: The text "M.B. 14 PG. 125" is visible in the top left corner.
- AREA RESERVED FOR SLOPE / BOUNDARY CONDITIONS**: This phrase is repeated in several locations along the boundaries.
- CORNER**: The word "CORNER" is visible in the bottom right corner.

CORNER

AREA RESERVED FOR SLOPE / BOUNDARY CONDITIONS

AREA RESERVED FOR SLOPE / BOUNDARY CONDITIONS

— AREA RESERVED FOR SLOPE / BOUNDARY CONDITIONS —

PROPOSED
RETENTION
BASIN

ICATION

HILLCREST MEMORIAL PARK
TRACT 2961
M.B. 14 PG. 125

TRA
M.B.

Prop. Co.