20 Victoria Street



BUILDING OVERVIEW

20 Victoria Street is a nine-storey boutique office building located on one of the most unique streets in the financial core. Constructed in 1910, this 58,806 square feet historical building (Heritage IV) is loaded with character and offers its tenants quick access to transit, the PATH, cafes, restaurants, fitness facilities and shopping.

Year Built: 1910

Total Gross Area of Property: 58,806 sq. ft.



PROPERTY DESCRIPTION

Posted Net Rate: Negotiable Typ. Floor Plate: 6,450 sq. ft.

PSF Realty Tax: \$ 6.02 PSF Utilities: \$ 1.74 PSF Operating Costs: \$21.12 PSF Additional Rent Total: \$28.88



PARKING

Below ground # stalls: 256 – located at 1 Adelaide St. E.

Monthly parking cost*: \$400.38/mth tenant unreserved; \$580.82/mth tenant reserved

\$435.45/mth non-tenant unreserved; \$618.17/mth non-tenant reserved

(* HST is included in the each of the above-captioned parking rates)

Parking description: Three (3) levels of conditioned parking



AMENITIES

Concierge: NO End of Trip Facility*: YES Meeting Room Rental*: YES

(*Located at 1 Adelaide St. E.)



TECHNICAL SPECIFICATIONS

Typical Power Watts/sq. ft.:

Tenant: 2 watts/sq. ft. Lighting: 2 watts/sq. ft. Other: 2 watts/sq. ft.

Ceiling Height (Slab-to-Slab): 2nd - 6th floor - 12'

7th floor - 14' 8th Floor - 19' 7" 9th floor - 17' Window glazing

Wall Type: Window g

Washrooms per floor: 2 Satellite Dish Capability: YES

Fibre Optic Capability: YES (Beanfield & Rogers)

Shipping Receiving: YES Emergency Generator: YES

HVAC Dist System: Variable air volume

HVAC Hours: 7:30am-6:00pm Mon to Fri After Hours HVAC \$/hr: \$70 (+15% Admin Fee & HST)



ACCESS

Public transit: YES (fr. 1 Adelaide St. E.)
Direct subway access: YES (fr. 1 Adelaide St. E.)

Barrier free access to building: YES To washroom: NO



ELEVATORS



SAFETY

Low rise: 2 Freight: 1

Fire detection system: YES Sprinkler system: YES Manned security: YES (fr. 1 Adelaide St. E.)

Security systems: YES



AWARDS & DESIGNATIONS

BOMA BEST Silver

