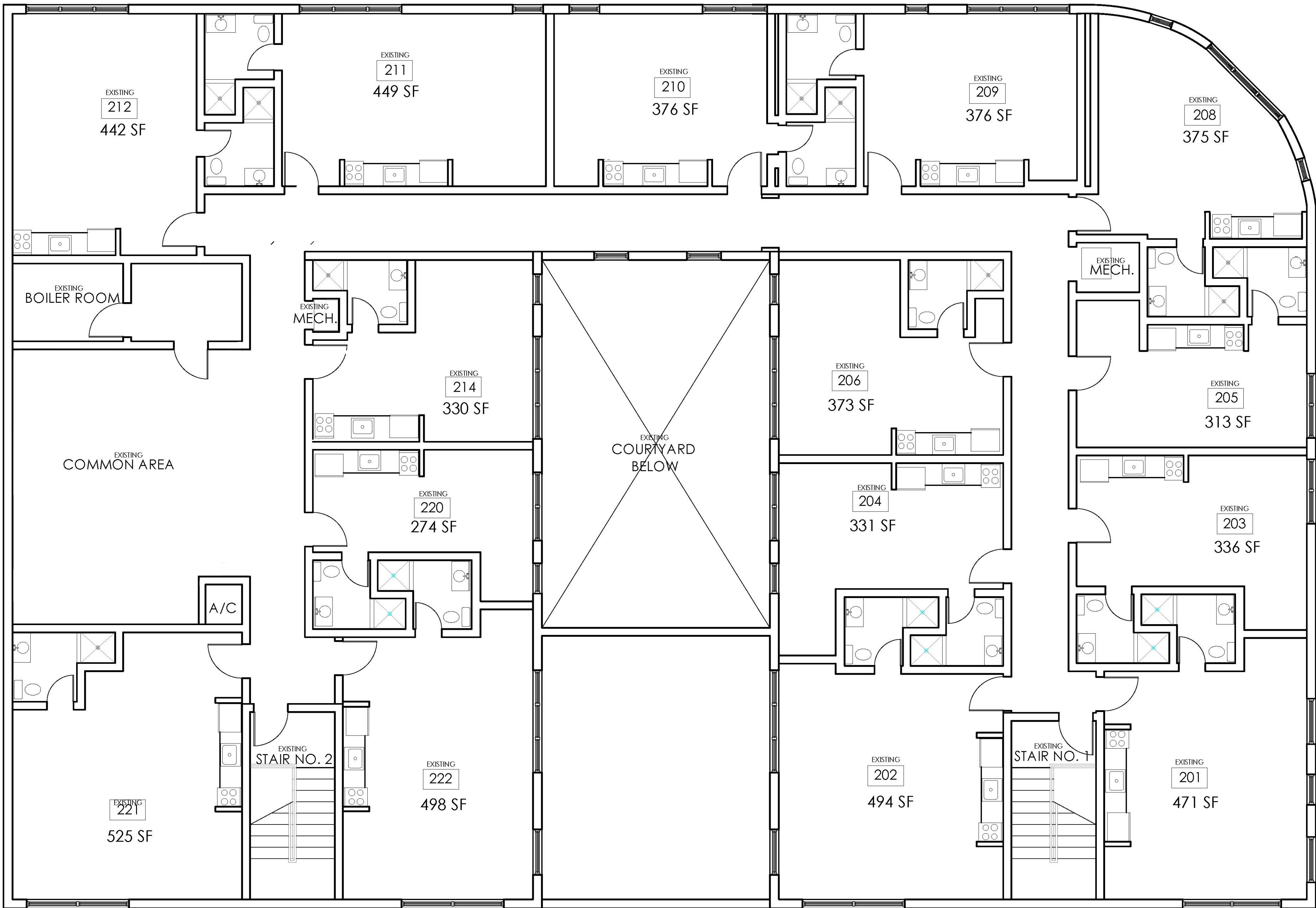


Rendering not to scale

Ground Floor



Rendering not to scale

Second Floor